

You live in the Connecticut River Valley which is a good place to farm. You grow grain there. Your product to trade is grain.

Set your price for a bushel of grain: \_\_\_\_\_

You may trade for any item you'd like.

You live in the Connecticut River Valley which is a good place to farm. You grow fruit trees there. Your products to trade are apples and tomatoes.

Set your price for a bag of apples OR tomatoes: \_\_\_\_\_

You may trade for any item you'd like.

You live along one of the major harbors/ports in Massachusetts. The land isn't great so you are a fisherman. Your product to trade is codfish.

Set your price for a single codfish: \_\_\_\_\_

You may trade for any item you'd like.

You live along one of the major harbors/ports in Massachusetts. The land isn't great so you are a fisherman. Your product to trade is herring.

Set your price for a single herring: \_\_\_\_\_

You may trade for any item you'd like.

You live along one of the major harbors/ports in Massachusetts. The land isn't great so you are a fisherman. You hunt whales and use their resources specifically fat for oil to burn.

Set your price for a container of oil: \_\_\_\_\_

You may trade for any item you'd like.

You live on rocky ground that isn't great for farming so you start a dairy farm and raise cows for milk. When you go to trade, your product is milk.

Set your price for a jug of milk: \_\_\_\_\_

You may trade for any item you'd like.

You live on rocky ground that isn't great for farming so you start a dairy farm and raise cows for milk. When you go to trade, your products to trade are cows.

Set your price for a cow: \_\_\_\_\_

You may trade for any item you'd like.

You live on rocky ground that isn't great for farming so you start to raise livestock instead. You have wool to trade from the sheep you raise.

Set your price for a bushel of wool: \_\_\_\_\_

You may trade for any item you'd like.

You live on rocky ground that isn't great for farming so you start exploring the forests for resources you can use. Your product to trade is firewood.

Set your price for a firewood \_\_\_\_\_

You may trade for any item you'd like.

You live on rocky ground that isn't great for farming so you start exploring the forests for resources you can use. Your product to trade is lumber which can be good for homes or shipbuilding.

Set your price for a piece of lumber \_\_\_\_\_

You may trade for any item you'd like.

You live along one of the major harbors/ports in Massachusetts. The land isn't great so you are a fisherman. You hunt whales and use their resources specifically turpentine and tar which is great for building ships.

Set your price for a jar of turpentine or tar \_\_\_\_\_

You may trade for any item you'd like.

You own a plantation or farm and therefore need more workers. You begin to get involved in the slave trade industry and have slaves work on your farm. Your product to trade is slaves.

Set your price for a slave. \_\_\_\_\_ These could be worth a lot.

You may trade for any items you'd like.

# Reflection

After completing the activity, what do you think a free market economy was? The goods aren't free but what choices do you get to make if you are a part of a free market economy?

Do you think you set your item at a good price to sell? Why or Why not?

Would you consider yourself "wealthy" after looking at what you have leftover after completing the activity? Why or Why not? Think about the type of items you have and how much money you have leftover.

Money Leftover: \_\_\_\_\_

Items you have:

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Do you think you are wealthy? Why or why not?

Do you think a free market economy is good to be a part of? Do you think allowing people to set their own prices and buy and sell freely is a good economy? Why or why not?